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# **8th Special Operation Force - Training Resources Documentation**

***Release 1.0.1***

**8th SOF**

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**Organisation** 8th Special Operation Force

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**Copyright** This work is placed in the public domain in the hope that all of the ARMA community may benefit. We would appreciate the retention of the dedication and a link to our unit, although neither is compulsory.

**Dedication** To those who live and die for their country.



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# Introduction

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This is the central resource for all training documentation that belongs to the 8th SOF Unit.

We are an ARMA 3 MILSIM unit orientated around innovative gameplay and collaborative training. This is our central resource for ARMA related tactics, and it is fully free and open source!





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# Contributing

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Typos, technical errors and editorial oversights can be fixed via a pull request on our BitBucket repository.

**Repository URL** <https://bitbucket.org/8th-sof/training-standards-and-manuals-repository>

While the main branch you read here is maintained only by members of the 8th SOF, you may fork this on BitBucket and create a set of documentation unique to your own units!

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**Note:** Please refrain from word for word copying of field manuals. While alot of the information will be similar, we would prefer to keep this document our own and use methods that we know work well in ARMA, not just real life.

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**Contents**

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## **3.1 8th Special Operation Force - Q Course Manual**

**Version** 1

**Date of Publication** 08MAY2014

**Contents**

### **3.1.1 Introduction**

This is the first manual you will receive upon joining the 8th SOF. It contains all of the basic information that we think is required to play ARMA at a reasonable level of competency. Many of the more advanced combat orientated actions will be introduced in the next manual “Advanced Infantry Training” and subsequent courses that you may take with us.

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**Hint:** Make sure to raise any questions you have with your training instructor. He will be able to help you get the most out of this manual!

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### **3.1.2 Installing our Addons**

We use a wide variety of mods in order to make ARMA a more authentic MILSIM experience.

Your training instructor will guide you through the process of installing our modpack using the ARMA3Sync Client in your “Introduction to the 8th SOF” session.

A video will be posted here in the future.

### **3.1.3 Phase I - Q Course (Fundamentals)**

#### **Introduction:**

The Nature of Special operations is further defined by the Soldiers, Sailors, Airmen, and Marines who conduct them. SOF are carefully selected for their physical excellence, maturity, judgment, adaptability, and ability to make good decisions under pressure. SOF are trained in language and culture, special tactics, techniques, and procedures. they are provided with the most advanced equipment designed or modified for use within the special operations community.

As the result of their selection, training, equipment, and cultural attunement, SOF are able to operate in small teams in friendly, politically sensitive, uncertain, or hostile environments to achieve objectives independently or with or through indigenous forces and populations. SOF are able to conduct a wide range of missions, often high risk, and in a clandestine or low visibility mode when required.

Welcome to PHASE 1/TIER 1 of 8th SOF Training facility. We ask that you pay attention, maintain your professionalism, and keep your bearing. Listen and learn all you can, the information you hear will be invaluable to your success throughout your development.

### The Rules:

1. SAFETY Comes before all else
2. Listen to the instructions that are given to you by the Instructors
3. Do what you are told
4. Maintain focus on the task at hand.
5. Complete the objectives that are given before you. If you don't get it right, you will be given another opportunity to complete the task again.
6. Integrity goes a long way - if your caught cheating do not argue (You are being judged on your character, performance under stress). Accept the fault and move on...

### Outline:

Q-Course Course Starts at 00:00:00 where trainee(s) are trucked to undisclosed location. Where the Instructors, and Observers will take over. Trainee's will have NO MAP, only uniform/compass, radio, no GPS, and NO Weapon.

The Chain of Command (CoC) during training is as follows: Field Evaluator: In charge of Drill Instructors, Responsible for the direction of training, keeping over all scores and conducting oversight on ongoing training. Drill Instructors: Will conduct the Training, provide instruction, and assist in demonstration, supervise and insure SAFETY at all times. Operators: Assist Trainee's and are the first line of instruction from the DI's. They are responsible to assist Instructors, assist Trainee's in completing tasks, and provide actual insight on ARMA tactics while maintaining SAFETY at all times.

Welcome to Field Orientation: Phase I/TERE 1 of training (Subjects to cover)

### SUBJECT AREA 1: INDIVIDUAL CONDUCT AND LAWS OF WAR

**TASK:** Comply with regulations of conduct and the Rules of Engagement as cited by 8th Special Operations Task Force (NATO)

**CONDITION:** You are a member of 8th SOF(N), a tier 1 MILSIM Community using ARMA 3. As an operator, you must identify, understand, and comply with the regulations of conduct, including the Rules of Engagement. You must also identify any suspected or known violations of regulations and notify the Chain of command.

**STANDARDS:** Identify, understand, and comply with 8th SOF(N) regulations on conduct and ROE. Identify problems or situations that violate the policies and take appropriate action (including notifying appropriate authorities) so that expedient action may be taken to correct the problem or situation.

**PERFORMANCE STEPS:**

1. Define 8th SOF(N) policies:
  1. Reg. 8R-001.01
  2. Reg. 8R-002.01
3. Explain the understanding of personal responsibility for knowledge of future policies.
2. Define Rules of Engagement (ROE)
  1. Describe universal active ROE (UAROE)
  2. Describe the International Law's prohibition on intentionally targeting or attacking civilians.
  3. Describe when attacking a military objective, including bombardment, is permitted.
4. Define a noncombatant.
5. Describe how members of 8th SOF(N) may be court-martialed for violating these rules.
3. Combat Techniques / Unit Formations (Personnel, & Vehicles)
  1. Bounding,
  2. Movement under Direct Fire
  3. Reactions under Indirect Fire
  4. Select a Temporary Firing Position
  5. Cordon
  6. Threat analysis
4. Radio Communications / Etiquette
  1. Short Range
  2. Long Range
5. Weapons Qualifications:
  1. Pistol - Iron Sights 100m/300m 18/20
  2. LMG - Iron Sights 100m/300m 8/10 - 200m/400m 8/10
  3. Rifle - Iron Sights 58/60
  4. M203 - 7
  5. RPG (Non Guided) - 4
6. Navigation
  1. TOPO Map Basics, Contour Lines/interval, Latitude and Longitude
  2. Compass, Bearing, and Degree Reading (Azimuth)
  3. GPS Ctrl+m
  4. Setting waypoints

## 3.2 8th Special Operation Force - Documentation Editing

Version 1

Date of Publication 08APR2014

Contents

### 3.2.1 Introduction

This document details the basic methods of editing any of our public facing documentation. It also serves as a reference for the syntax required and the version control system behind it.

**In this manual we will cover:**

1. Registering a BitBucket account
2. Installing Sourcetree on the local machine
3. Cloning the documentation to the local machine
4. Setting up Sublime Text 3 as the editing platform for the documentation
5. Writing basic text with the reStructureText system
6. Creating manuals using the Sphinx documentation system
7. Pushing changes to the version control system and requesting integration with the original documentation set

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**Hint:** It is highly advised that you use this manual in conjunction with attending a Basic Documentation Editing class, as an instructor will be available to assist with any installation issues.

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**Warning:** This manual involves installing software. Please be careful as to where you are obtaining software from to avoid malware.

### 3.2.2 Creating a BitBucket Account

BitBucket is a service that hosts repositories for the Version Control System called git.

While the capabilities of git will not be covered in this manual, it allows for revision control, as well as collaboration between members on documentation.

#### Creating an Account

The first step is to register for an account on BitBucket. This is a quick and free process.

<https://bitbucket.org/account/signup/>

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**Note:** Edits you make to the documentation will be recorded publically under the name registered with your BitBucket account, so please bear this in mind if you do not wish to disclose your real life information to the unit.

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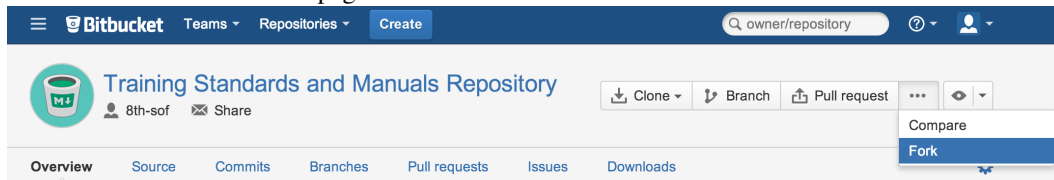
## Requesting a copy of the documentation

After you are logged in with your newly created BitBucket account, you have to create your own copy of the documentation online. This will allow you to work on your own changes or in small groups until you are ready to move it into the officially published documentation.

To do this navigate to

<https://bitbucket.org/8th-sof/training-standards-and-manuals-repository>

You should see a page similar to this:



Clicking the icon with three dots inside of it in the top right hand corner will produce a dropdown menu, as demonstrated in the image. Clicking the fork button will begin the process of creating your own copy of the documentation.

The next page is the information required to create your copy. Select the button to indicate a private repository so that your changes are kept private until they are published. Make sure wiki and issue management are unticked as they are unnecessary. Finally add a small blurb about what you intend to add to the documentation set in this particular editing set.

Once complete it should look similar to the image below.

## Fork 8th-sof / Training Standards and Manuals Repository

 A screenshot of the BitBucket 'Fork repository' form. The 'Owner' field is set to 'AJCStriker'. The 'Name' field is 'Training Standards and Manuals Repository'. The 'Description' field contains the text 'Adding documentation for 3 Commando Training Requirements'. Below the description, a note says 'It's encouraged to write a little about why you are forking.' The 'Access level' is set to 'This is a private repository' with a checked checkbox. The 'Forking' dropdown is set to 'Allow only private forks'. Under 'Permissions', 'Inherit repository user/group permissions' is checked. Under 'Project management', both 'Issue tracking' and 'Wiki' are unchecked. At the bottom are 'Fork repository' and 'Cancel' buttons.

That completes the process on BitBucket. Now it is time to download the documentation locally and begin making edits.

### 3.2.3 Installing SourceTree

SourceTree is a user friendly interface for the Version Control tool Git.

It's main benefits for local development are:

- Backup your committed changes to prevent accidental destruction of your work
- Allows for collaboration between multiple individuals in a scalable and relatively painless manor
- Allows for offline editing as opposed to a tool like Google Docs

### Downloading SourceTree

To download SourceTree go to the link below:

<http://www.sourcetreeapp.com/>

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**Note:** Sourcetree should install without any errors, however if you are having trouble getting it to install, please contact S3.

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## Indices and tables

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- *genindex*
- *search*